

News Reporting Simulation

<http://ccnmtl.columbia.edu/projects/newssim>

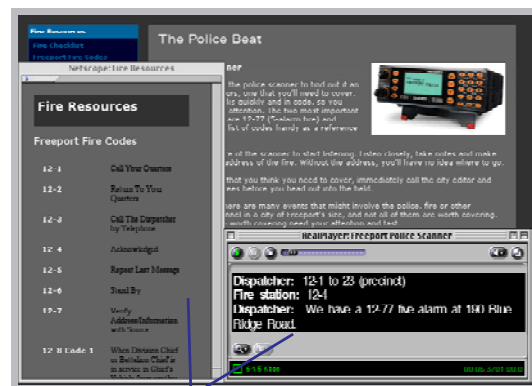
Using the News Reporting Simulation, NewsSim, Journalism students in Reporting and Writing I and Exploring New Media will practice news gathering skills, interviewing techniques and lead writing in a controlled digital environment that approximates some of the conditions found in the real world by reporters covering common news stories. In the first version of NewsSim, launched in the Fall of 2001, students cover a fire in a local apartment building as a spot news story. The simulation will ultimately contain several scenarios, each intended to teach students a different aspect of news reporting.

NewsSim includes simulated video interviews with official sources and witnesses. As it guides students through the story, the simulation offers suggestions on how to proceed and provides feedback based on the students' choices. In addition to interviewing sources, students must also learn to navigate the town using a digital map tool and understand fire codes broadcast over a police scanner. At the end of the simulation, they must choose what type of story structure they will follow and submit their story covering the simulated event, which is sent to the instructor.

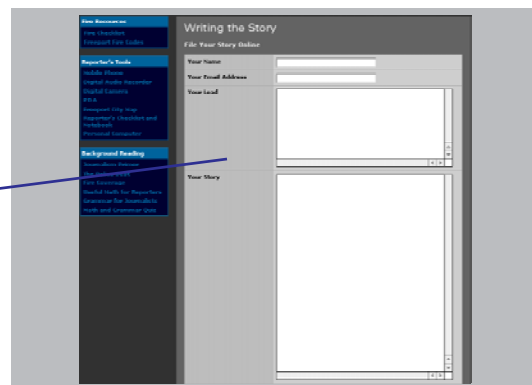
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Lead and story structure



Fire codes : text and audio



Lead and story submission form